

Computing

1	Creating media: digital writing	Programming B: programming animations
2	Creating media: digital music	Computing systems and networks: IT around us
3	Data and information: branching databases	Creating media: desktop publishing
4	Creating media: photo editing	Data and information: data logging
5	Data and information: flat-file databases	Programming B: selection in quizzes
6	Programming B - sensing movement	Programming A: variables in games